

# Overview

- Last Lecture
  - Post installation
- This Lecture
  - Scheduled tasks and log management
- Next Lecture
  - DNS
  - Readings:
    - Chapter 6 and 13 in Linux Network Administrator's Guide
    - DNS & BIND (O'Reilly)

# Daemon

- A process that runs in the background and is independent of control from all terminals
- Reasons for daemons' independence of terminals
  - Prevent daemons' error message from appearing on a user's terminal
  - Signals generated from terminal keys must not affect any daemons that were started from that terminal earlier
- Typical daemons
  - **crond, syslogd**

# Scheduled tasks

- Automating tasks
  - crond and crontab
  - crond is a very important daemon for automatically executing tasks
  - Tasks can be configured to repeat hourly, daily, weekly, ..., or even per minute.
- Possible uses
  - Clean file systems
  - Log rotate
  - Check log files
  - Monitor system status and resources
  - ...

# syslogd

- How it works?
  - Read the configuration file */etc/syslog.conf*
  - A Unix domain socket is created and bound to the pathname */var/run/log*
  - A UDP socket is created and bound to port 514
  - Runs in an infinite loop that calls *select*, waiting for any one of the above descriptors to be readable, reads the log message, and does what the configuration file says to do with that message.
  - If the daemon receives the SIGHUP signal, it rereads the configuration file

# Logging functions

- How start and close logging?
  - Create a Unix domain datagram socket and send out messages to the pathname the daemon has bound, or send them to port 514 by a UDP socket
  - *openlog()* and *closelog()*
- How to send log messages
  - *void syslog(int priority, const char \*message, ...);*
  - *priority* is a combination of a *level* and a *facility* shown later
  - *message* is like a format string to *printf*, with the addition of a *%m* specification, which is replaced with the error message corresponding to the current value of *errno*.

# Level

- Level
  - LOG\_EMERG (0): system is unusable
  - LOG\_ALERT (1): action must be taken immediately
  - LOG\_CRIT (2): critical conditions
  - LOG\_ERR (3): error conditions
  - LOG\_WARNING (4): warning conditions
  - LOG\_NOTICE (5): normal but significant conditions
  - LOG\_INFO (6): informational
  - LOG\_DEBUG (7): debug-level messages, has lowest priority

# Facility

- Identify the type of process sending the message
- Facilities
  - LOG\_AUTH: security/authorization messages
  - LOG\_AUTHPRIV: security/authorization messages (private)
  - LOG\_CRON: from *crond*
  - LOG\_KERN: kernel messages
  - LOG\_MAIL: mail system
  - LOG\_USER: random user-level messages (default)
  - LOG\_FTP: from *ftpd*
  - LOG\_LPR: line printer system
  - LOG\_SYSLOG: internal messages from *syslogd*
  - LOG\_LOCAL0 – LOG\_LOCAL7: local, discretionary use by programmers.

# *klogd*

- klogd provides a facility for system admin to check only kernel messages (which can also be checked through syslogd)
- Kernel messages can be read from **/proc/kmsg**
- Use **/proc/sys/kernel/printk** to control the level of log messages.
  - **cat /proc/sys/kernel/printk**

# *syslog.conf*

- Syslogd configuration file
  - /etc/syslog.conf
  - Consists of <facility>.<priority> <target> entries
    - mail.\* /var/log/maillog
    - authpriv.\* /var/log/secure
    - \*.alert root, mal
  - Use “*man 5 syslog.conf*” to find more information about the format of the file

# Log processing

- Log scanning and filtering
  - Scanning: use scripts (put as a cron job) to scan key words in log files
  - Filtering: use scripts to remove useless messages from the log files

# Log processing (cont.)

- Log rotation
  - Use *logrotate* command
    - logrotate is designed to ease administration of systems that generate large number of log files. It allows automatic rotation, compression, removal, and mailing of log files. Each log file may be handled daily, weekly, monthly, or when it grows too large
  - Configuration file: **/etc/logrotate.conf** (see the manual page for logrotate)
  - Run logrotate as a cron job

# Log processing (cont.)

- Store log files in computer archive
  - Legal issues regarding how long log files should be stored.
  - How to process a huge amount of log files efficiently?
- Risks of log management
  - Log files can be changed (MD5?)
  - Log files can be exposed while being transmitted (encryption?)

# Network sharing models

- Multi-user computer systems
  - Share resources of the systems
  - Users may affect each other
- Network systems
  - Share resources of the network
  - They are effectively like multi-user computers
  - One machine may affect another machine

# Network sharing models (cont.)

- Usage patterns
  - Pattern of computer load
  - Pattern of traffic load
- User preference storage
  - Where to store user preference data
  - Under a common directory (Windows)
  - A separate directory for each user (UNIX)

# Network sharing models (cont.)

- Services deployment
  - How to allocate services to which computers
    - Delegation: let experts do expert jobs
  - Traffic due to client/server co-operations
    - Analysis of traffic flow between clients and servers
    - How to avoid unnecessary traffic
  - Unix approach: a host can be both clients and servers
  - NT approach: server machines are separated from client machines

# Network analysis

- Naming and subnetting
  - Security
  - Traffic separation
- To analyse a network, we have the following checklist
  - What is the topology (a map)?
  - How many different subnets?
  - What are their network addresses?
  - Find the routers for each subnet
  - What is the net mask?

# Network analysis (cont.)

- Hosts and devices in the network (printers)
- What functions does each host provide?
- Where are the key services and servers such as NFS, DNS, WWW, proxies?
- Where are the repeaters/hubs/routers? Who maintains them? Hierarchy of responsibility?

# Network analysis (cont.)

- For each host in the network
  - IP names and addresses
  - Machine type, hardware configuration such as disks, video cards, monitors, memory
  - Number of CPUs
  - What OSs can be run?
  - Network interface cards

# Cloud services for sharing?

- Privacy issue
- Issue on confidential information
- Who owns the data?
- Enterprise cloud is recommended for sharing confidential documents inside an organization.
- git and svn are good tools for sharing.