Cosc 412: Cryptography and complexity
Lecture 11 (22/9/2020)
Quantum computation

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Church Turing thesis

It doesn't matter what computer (or model of computation) you use, they can all compute the same things.

Strong Church Turing thesis

Oh, and they're all about as fast as each other as well.

That is, up to polynomial factors in the length of the input (for comparable algorithms).

P and **NP**

$L \in \mathbf{P}$ There is a deterministic Turing machine, M, that, on input x accepts if $x \in L$ and rejects if $x \notin L$, and whose running time is bounded by a polynomial in $|x|$

$L \in \mathbf{NP}$ There is a deterministic Turing machine, M, which, given $x \in L$ accepts (x, y) for some string y, but given $x \notin L$ never accepts (x, y) and whose running time is bounded by a polynomial in $|x|$

$\mathbf{P}_{/\mathbf{poly}}$ and **BPP**

$L \in \mathbf{P}_{/\mathbf{poly}}$ There is a sequence of boolean circuits C_n of polynomially bounded size in n such that for $|x| = n$, $C_n(x) = 1$ if and only if $x \in L$.

$L \in \mathbf{BPP}$ There is a polynomial time Turing machine M and a polynomial p such that for $|x| = n$, if r is a uniformly random bit string of length $p(n)$, then the probability that M correctly identifies x on input (x, r) is at least $2/3$.

Relationships

- **P** is a subset of all the others
- It is almost universally believed that **P** $\neq$ **NP** because, well just because
- $\mathbf{P}_{/\mathbf{poly}}$ is weird because it contains undecidable languages
- It is widely believed that **P** $=$ **BPP** and there are in some sense "good reasons" for this to be true
- But it has never even been proven that **BPP** is a subset of **EXP** (exponentially bounded time)

Quantum computation without maths

- The universe solves some apparently very hard computational problems all the time
- For a quantum system of n particles, each having two possible states, quantum mechanics gives a system of 2^n partial differential equations
- Solving these classically is infeasible for any but the smallest values of n
- And yet, the universe “solves” them in real time
- Can this power be harnessed?
- What would that even mean?

Bits and qubits

- The fundamental object of classical computing is the bit - a system with two possible values, 0 or 1
- In quantum computing the analogous concept is a qubit denoted $|0\rangle$ or $|1\rangle$
- It represents a system, e.g., a photon, that can be in two possible states (vertically or horizontally polarised)
- Unlike a classical bit, it can also be in a *superposition* of states:

$$\alpha_0 |0\rangle + \alpha_1 |1\rangle$$

  where $\alpha_0, \alpha_1 \in \mathbb{C}$ and $|\alpha_0|^2 + |\alpha_1|^2 = 1$.
- In such a superposition, a measurement might indicate 0 or it might indicate 1 (with probability equal to the respective amplitudes $|\alpha_0|^2$ and $|\alpha_1|^2$) – call this *sneaky parallelism*

Quantum circuits

- This is one model of quantum computing – that gives a complexity class **BQP** which is directly analogous to **BPP** with a sort of $\mathbf{P}_{/\mathbf{poly}}$ twist
- We introduce *gates* that apply operations to qubits, collections of qubits, and superpositions of collections of qubits
- A computer is then a (normal) Turing machine that describes how to build the circuits that are needed to solve a problem
- But there's a hitch

Restrictions on gates

- Quantum gates can only apply *unitary* operations to their input
- There are two key consequences of this:

  reversibility All computations could be run in reverse – in the absence of measurement, we could take the output state apply the inverses of all the gates, and recover the input

  no cloning It is impossible to duplicate data/inputs
- So how could we implement even something as simple as an and-gate?

Quantum and-gate

- Suppose that we have two registers, i.e., qubits in states $|x\rangle$ and $|y\rangle$
- We want to produce a qubit in state $|x \wedge y\rangle$
- Add a third input, and make sure it's initialized to $|0\rangle$
- Now look at the operation:

$$(x, y, z) \mapsto (x, y, z \oplus (x \wedge y))$$

- This one is unitary!
- So most quantum gates have *control bits* (x and y) and *target bits* (z)
- All classical logic gates can be simulated in this way

Three algorithms (paraphrased)

Grover We can search in a set of size 2^n in time proportional to $2^{n/2}$ (quadratic speedup over classical lower bound)

Simon A weird problem about some 2-to-1 functions on $\mathbf{2}^n$ described by a *black box model* can be solved on a quantum computer in polynomial time, but not classically in polynomial time

Shor Factoring integers can be done in polynomial time on a quantum computer

Quantum cryptography

- Basic quantum cryptography is really about key distribution
- Alice and Bob use a quantum channel (details to come) to agree on a private key of whatever length they like
- Any attempt by Eve to eavesdrop is detectable, and the protocol can be restarted, or mitigation techniques can be employed
- In fact, there will be some error regardless of interception so in any case there are some technical mitigation efforts needed
- A technical part: information reconciliation and privacy amplification
- A cool part: the key exchange protocol itself

Information reconciliation

- Alice and Bob think they share a secret key k but worry that some bits may not match (due to mistakes in transmission, or tampering by Eve)
- They can use standard error correction techniques (checksums for blocks etc.) to find and correct some errors
- The length of the resulting string which they are sure to agree on may be somewhat shorter than the original key
- The communications are in the clear, so some information about the key (some number of bits, parities etc.) leaks to Eve

Privacy amplification

- For privacy amplification we imagine that Alice and Bob share a random key $k \in \mathbf{2}^n$
- They worry that Eve has acquired some knowledge of k, i.e, a random variable that is somehow correlated with k
- If this correlation is not too strong, they can use *universal hash functions* to map k to a shorter key in such a way that any (weak) correlation becomes much much weaker (to the point of being useless)
- This is all classical stuff from *information theory*

A critical fact

- If $|x\rangle$ and $|y\rangle$ are two non-orthogonal quantum states, then no circuit that accepts them on input lines (there may be additional input lines) and outputs them undisturbed can derive *any* information about which was input, i.e., the remaining output lines will be the same as one another
- In conjunction with the no-cloning theorem this means that if Eve overhears a signal from Alice to Bob, then provided that not all parts of the signal are in orthogonal states she cannot derive information from it without disturbing the signal
- This is essentially what allows a key distribution protocol to work

The BB84 protocol (Bennet and Brassard)

- The underlying signal from Alice to Bob is a sequence of photons. They wish to end up with an m bit key.
- Alice generates photons in either a vertically-horizontally polarized basis, or a diagonally polarized basis. She and Bob have the following correspondence in mind:

Bit	Vert-Horiz	Diagonal
0	$\|0\rangle$	$\|0\rangle + \|1\rangle$
1	$\|1\rangle$	$\|0\rangle - \|1\rangle$

- These are chosen to have the following property: if Bob measures a photon in the same basis that it was generated, then he gets its value. If he measures in the other basis he gets a coin toss.

BB84 continued

- Alice generates two random bit strings a and b of length $(4+\delta)n$.
- She uses b and the correspondence to generate photons encoding a (if a bit of b is 0 she uses VH encoding for the corresponding bit of a, if it is 1 she uses D encoding)
- Bob receives the photons, tells the world he did, and chooses his own random bit string b' to try and decode them.
- Alice announces b to the world. Bob compares b and b' and announces to the world a set of $2n$ bit-indices where he and Alice used the same basis (if unluckily there aren't enough, then restart)

BB84 concluded

- Alice chooses randomly and announces n of the $2n$ bit-indices.
- Alice and Bob publicly compare those n bits. If they disagree too often (due to Eve's actions or transmission errors) they abort and retry.
- If not, then they are confident that the error level in the remaining n bits is sufficiently low to allow information reconciliation and privacy amplification obtaining an m bit key.
- Note that all parts of this process can be automated, so in effect "Alice presses a button and enters the number of bits she wants to have in common with Bob" is what happens at the end of the day.
- See wikipedia on quantum key distribution.