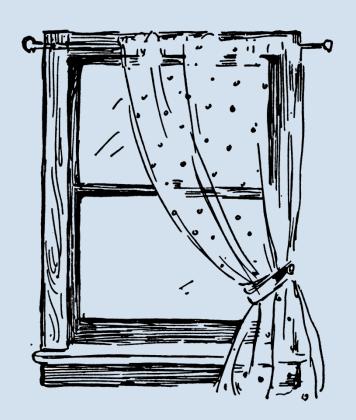
Face tracking for the Watching Window

Masha Mikhisor





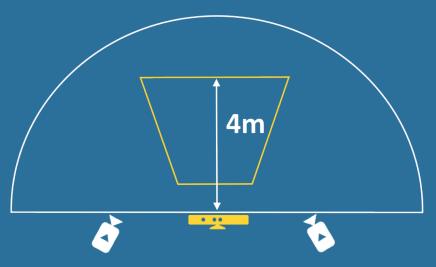
Watching Window prototype video





Is the problem solved already?

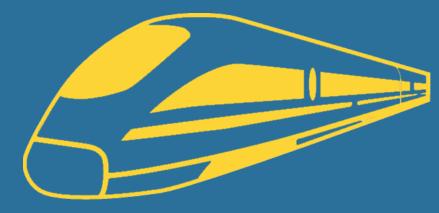
- Large operating zone
- No extra devices
- Fast
- Long term
- Other faces and dynamic background



- Large operating zone
- No extra devices
- Fast
- Long term
- Other faces and dynamic background

- Large operating zone
- No extra devices
- Fast
- Long term
- Other faces and dynamic background

30 fps



- Large operating zone
- No extra devices
- Fast
- Long term
- Other faces and dynamic background



- Large operating zone
- No extra devices
- Fast
- Long term
- Other faces and dynamic background

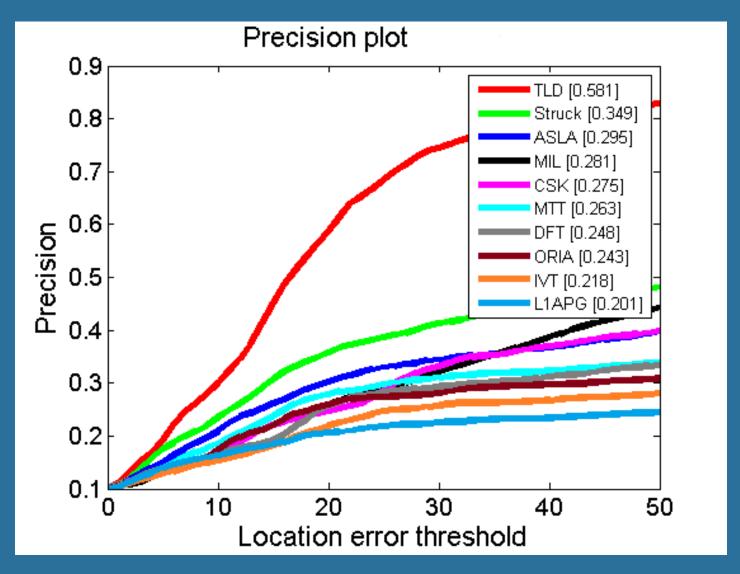


Different tracking Techniques - how to choose?

```
discriminative model
                  Support Vector Machines
               Markov Chain Monte Carlo
   local optimum search sparse PCA
                    holistic representation
binary pattern
       principal component analysis generative model
                   template
                      local search
                      Appearance Modeling
              dense sampling search
                        intensity histogram
     particle filter sparse representation
      Covariance Tracking
```

A video with an experiment with several different trackers

Different tracking algorithms



OpenTLD

Short term tracker

Adaptive detector

FaceTLD

Short term tracker

Adaptive <u>face</u> detector

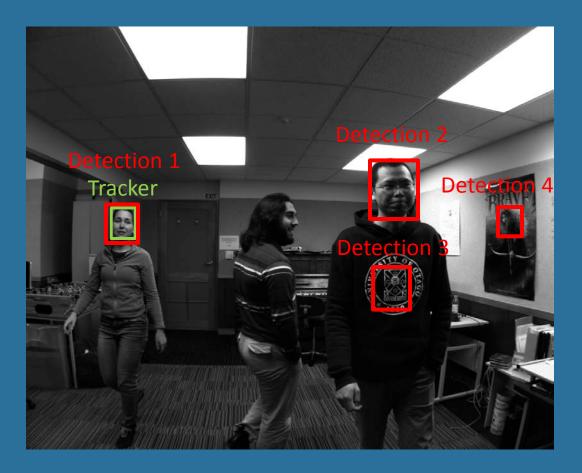
Adapting for face tracking



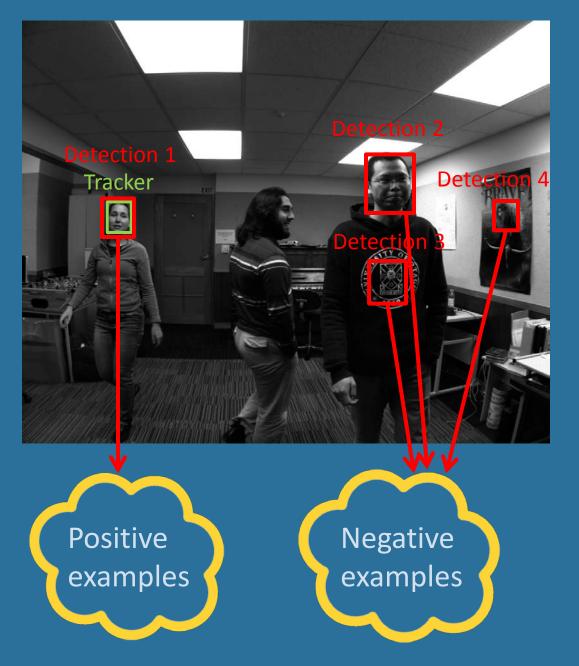
Negative examples



Tracking



- Tracking
- Detection

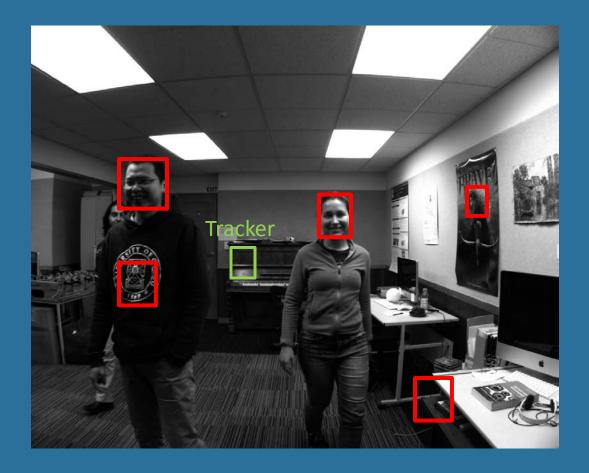


- Tracking
- Detection
- Learning

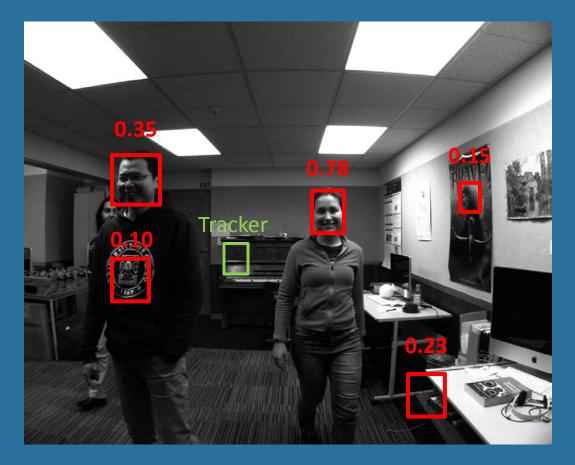
Several frames later...



Tracking



- Tracking
- Detection



- Tracking
- Detection
- Evaluation

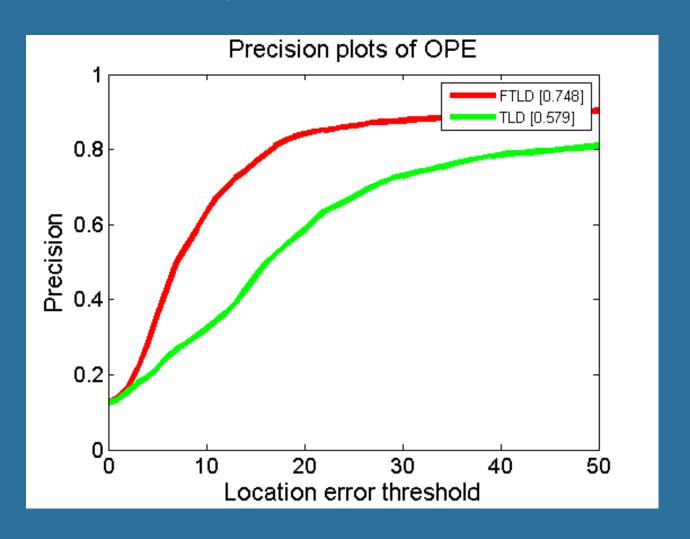




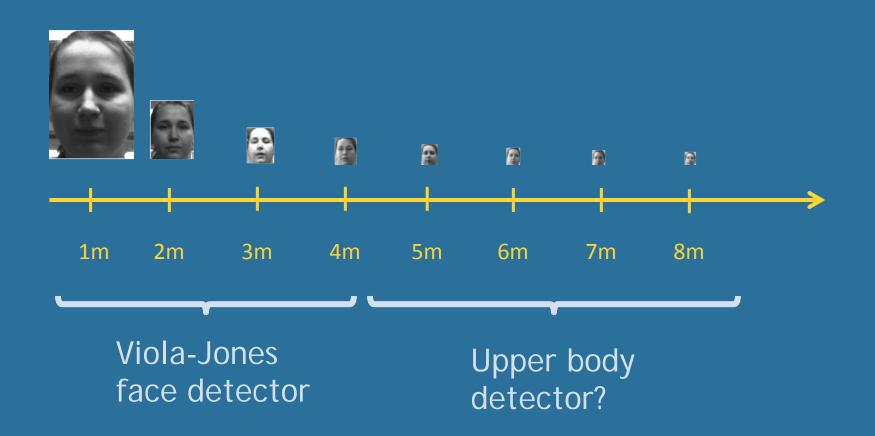
- Tracking
- Detection
- Evaluation
- Reinitialization

Adapting for face tracking

OpenTLD VS FaceTLD



Large distance reinitialization



Future work: Adapting for stereo









Future work: speeding up



Future work: testing user experience



A video with a girl playing asteroids game on an early implementation of the Watching Window

Thank you