

Restricted permutations and queue jumping

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Abstract

A connection between permutations that avoid 4231 and a certain queueing discipline is established. It is proved that a more restrictive queueing discipline corresponds to avoiding both 4231 and 42513, and enumeration results for such permutations are given.

1 Introduction

Let $s_n(\alpha_1, \alpha_2, \dots)$ be the number of permutations of length n that avoid all of the permutation patterns $\alpha_1, \alpha_2, \dots$. Finding a formula or a generating function for $s_n(\alpha_1, \alpha_2, \dots)$ is a difficult and much studied problem. For a single pattern α the sequence $s_n(\alpha)$ is known only in the following cases (see [3, 5, 6]):

- $\alpha = 12 \dots k$ or $\alpha = k \dots 21$ for any k
- $|\alpha| \leq 3$
- $|\alpha| = 4$ but $\alpha \neq 1324, 4231$

So the first unsolved cases are $\alpha = 1324$ and $\alpha = 4231$ which are equivalent by symmetry. Here the lower bound $s_n(4231) \geq s_n(4321)$ has been proved by Bóna [2] who has also made some contributions towards an upper bound.

For two or more avoided patterns rather more is known. In particular, the enumeration problem for cases where each α_i has length at most 4 has been studied in [1, 7, 8, 10].

In this note we introduce a certain type of queue and, harking back to early work by Knuth [6] on such problems, study its connection with 4231-avoiding permutations. By strengthening the conditions satisfied by the queue we go on to solve the enumeration problem for the sequence $s_n(4231, 42513)$.

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2 Jump queues

We shall define two queue-based data structures. They will be used with an input sequence $1, 2, \dots, n$ whose members are added one by one to the rear of the queue. Removals from the queue generate an output sequence that will be a permutation of $1, 2, \dots, n$. Removals are always allowed from the front of the queue but both our queue-based structures also allow elements other than the front member of the queue to be output, that is *queue jumping* (when we refer to a *jump* we will always mean an output operation which would not be permitted by an ordinary queue). When a queue jump occurs some of the items in the queue become “locked” (forbidden to jump until the lock is released).

Our two structures differ in the extent to which instances of queue jumping restrict further queue jumping. The first of these data structures, the *loosely locked jump queue* is defined by the property that when an element x is jumped from the queue all the elements in the queue behind x become locked; they are released (given the freedom to jump) when all the elements in front of x have been output. Note that any new elements added to a loosely locked jump queue are initially not locked.

In the second structure, the *strictly locked jump queue*, the locking rule is more severe. Again, elements in the queue behind an element x that jumps become locked; furthermore, any new elements that are added to a queue that already has some locked elements are initially in the locked state. As before, the lock on an element is released once all the elements in front of the jumping item that initially caused the lock have been output.

In both cases jumping from the rear of the queue imposes no locks so our queues are at least as powerful as the input-restricted dequeues that were analysed in [6].

In studying the output permutations generated by either type of queue we observe that an output permutation may be producible in several ways. This allows us to make a simplifying assumption. Suppose that we are attempting to generate a particular permutation π and have proceeded to a point where we wish to output a symbol p . If p is already in the queue then if it is possible to succeed at all from this point onwards, we can succeed by outputting p immediately. For the only alternative is to add further elements to the queue and then output p . The only effect that this might have (versus outputting p immediately and then adding the same elements) is to lock some queue elements that would not be locked in the original instance. So, it cannot be harmful to do any output as soon as it becomes available and, from now on, we consider only operation sequences with this property. Under that assumption we will regard the production of any permutation π as taking place in a number of *stages*. In any of these stages one or more input elements are added to the queue, the last of these is then output (such outputs produce the left to right maxima of π), and then further output from the queue occurs (possibly none at all); a stage comes to an end when the next element of π to be output has not yet been added to the queue.

We begin our investigation with a result whose easy proof is omitted.

Lemma 1 *Suppose we have a jump queue of either sort with a frontal segment $\alpha = a_1 < a_2 < \dots < a_m$. Then the permutations of α that can be generated by queue removals (from the front or by jumping) are precisely those that avoid 231.*

Proposition 2 *The collection of permutations that can be produced by a loosely locked jump queue is the class of 4231-avoiding permutations.*

Proof: Let a permutation π be given which contains a 4231 pattern as

$$\pi = \dots d \dots b \dots c \dots a \dots$$

and suppose that we could produce π using a loosely locked jump queue. In order to output d before all of a , b , and c , those elements must be in the queue when d is output. However, the subsequent output of b would then lock c so that it could not be output until a was. So, in fact, π could not be generated.

Conversely, suppose that a permutation π avoids 4231. Let $m_1 < m_2 < \dots < m_k$ be the left to right maxima of π . Then we can write

$$\pi = m_1 \alpha_1 m_2 \alpha_2 \dots m_k \alpha_k$$

where each α_i is some segment of π (and m_i is larger than every element of α_i). For convenience define $m_0 = 0$.

We will show that π can be produced by following the operation of the queue in attempting to produce it, and observing that we never reach a point where an element which we need to output is locked. We argue inductively on the stages of this production (as defined previously) where stage j produces the segment $m_j \alpha_j$.

In the first stage the elements from 1 through m_1 are added to the queue, then m_1 is output (without causing any locks), and then the elements of α_1 must now be output. At present this can certainly be accomplished since α_1 avoids 231. However, this sequence of operations may leave some remaining elements of $[1, m_1)$ locked in the queue.

Suppose that, after j stages, we have output the initial segment $m_1 \alpha_1 \dots m_j \alpha_j$ of π . Stage $j + 1$ begins by adding the elements of $(m_j, m_{j+1}]$ to the queue and then outputting the element m_{j+1} . Next we begin to output the elements of α_{j+1} . Consider the point at which an element c of this type is to be output. Choose $i \leq j + 1$ such that $m_{i-1} < c < m_i$. Any lock to the output of c would have been applied by an element $b < c$ jumping after c had been added to the queue; i.e., b jumped after the output of m_i . For this lock to have remained in force there must be an element $a < b$ still in the queue. But if all this were true the elements $m_i b c a$ would form a 4231 pattern in π . Stage $j + 1$ therefore succeeds in producing a further segment $m_{j+1} \alpha_{j+1}$ of output and the inductive proof is complete. ■

Proposition 3 *The collection of permutations that can be produced by a strictly locked jump queue is the class of $\{4231, 42513\}$ -avoiding permutations.*

Proof: The proof is similar in spirit to the one above. In one direction, suppose that π contains the pattern 42513 as the subsequence $dbeac$ and yet can be produced by the queue. Then the element c would be locked by the output of b . Since it is required that a be output after e the element a must still be in the queue when e enters and so c would still be locked at this point; therefore e would be locked upon entering the queue and could not be output at the proper place. Obviously if π contains 4231 it cannot be output, for even a loosely locked queue would not suffice in that case.

Conversely, suppose that π avoids these two patterns. Write

$$\pi = m_1 \alpha_1 m_2 \alpha_2 \cdots m_k \alpha_k$$

as above, and follow the operation of the queue in stages again.

In the loosely linked model when some m_j enters the queue it can always be output by jumping. This may not be the case for the strictly locked queue since there may be locked elements present when m_j enters, causing m_j to be itself locked. So let us first confirm that the pattern-avoiding conditions overcome this problem. If m_j was indeed locked at the point it should be output, the locking must have occurred after m_{j-1} was output (no locks being present at that point), and before $m_{j-1} + 1, \dots, m_j$ entered the queue. Therefore there must be three elements a, b, c with $a < b < c < m_{j-1}$, where the jump of b has caused c to be locked, and where a, c are in the queue when m_j enters. In the output sequence these elements must be arranged in the order $m_{j-1}bm_jac$ or $m_{j-1}bm_jca$. The former is a 42513 pattern and the latter contains a 4231 pattern, a contradiction in either case.

Finally, suppose the output of some c in α_j is prevented by a lock caused by a previous jump of an element b (with some element a in the queue, $a < b$). This jump took place after m_{j-1} was output. Therefore the output sequence contains $m_{j-1}bca$, a 4231 pattern.

■

3 The number of permutations avoiding 4231 and 42513

Consider the operation of a strictly locked jump queue as it produces some permutation that avoids 4231 and 42513. At a point where no elements are locked we might choose to add one or more input elements (after which our next output step must be to remove the last element of the queue), to jump an element from the rear of the queue (which imposes no locks), or to output an earlier element, say the j th. In the latter case we must, or rather might as well,

output all elements (if any) which are earlier still in the queue before continuing the operation. In so doing, we can produce any 231-avoiding permutation of these $j - 1$ elements. As is well known (see, for example, [8]), the number of such permutations is c_{j-1} , the $(j - 1)$ st Catalan number.

If we set q to be the number of elements in the queue and i the number remaining in the input, then this trichotomy is easily translated into a recurrence for the number of permutations that can be produced from this configuration. However, the manipulation of the resultant quantities will be simplified if we make a distinction between two cases: where the next output is the last element of the queue (after any number of queue insertions), or where we do not place any restriction on the next output. Let $l(q, i)$ enumerate the former class of permutations and $n(q, i)$ the latter (both quantities conventionally 0 if either q or i is negative). Then we have

$$\begin{aligned} l(q, i) &= l(q + 1, i - 1) + n(q - 1, i) \\ n(q, i) &= l(q, i) + \sum_{j=1}^{q-1} c_{j-1} n(q - j, i). \end{aligned}$$

These recurrences are valid for all $q \geq 0$ and $i \geq 0$ except for $q = i = 0$. Together with the initial condition $l(0, 0) = 1$ they define $l(q, i)$ and $n(q, i)$ for all non-negative q, i .

Consider the power series

$$\begin{aligned} N(x, t) &= \sum_{q, i \geq 0} n(q, i) x^q t^i \\ L(x, t) &= \sum_{q, i \geq 0} l(q, i) x^q t^i \\ C(x) &= \sum_{i \geq 0} c_i x^i \\ f(t) &= L(0, t) = N(0, t), \end{aligned}$$

the last of which, by Proposition 3, is the generating function for the class of permutations that avoid 4231 and 42513. Then the recurrences translate easily into the equations:

$$\begin{aligned} L(x, t) &= \frac{t(L(x, t) - f(t))}{x} + xN(x, t) + 1 \\ N(x, t) &= L(x, t) + xN(x, t)C(x) - xf(t)C(x). \end{aligned}$$

Using the latter equation above to eliminate $N(x, t)$ in the former equation yields

$$L(x, t) ((x^2 - xt)C(x) + x^2 - x + t) = (t - xtC(x) + x^3C(x)) f(t) - x + x^2C(x). \quad (1)$$

Now the stage is set for an application of a technique first used by Knuth ([6], Section 2.2.1, exercises 4 and 11 and their answers); the technique is known nowadays as the kernel method. Consider the circumstances under which the parenthetical expression in the left hand side of (1) is zero. That yields

$$(x^2 - xt)C(x) + x^2 - x + t = 0$$

which we use in conjunction with the equation satisfied by the generating function of the Catalan numbers ([4], p. 203)

$$xC^2(x) - C(x) + 1 = 0.$$

Solving formally for $C(x)$ and x in terms of t yields

$$\begin{aligned} C^3(x)t - C(x) + 1 &= 0 \\ x &= C(x)t \end{aligned}$$

These conditions can then be substituted in the right hand side of (1), which must also be zero, yielding

$$f(t) = \frac{1}{1 - \eta(t)t}$$

where

$$t\eta(t)^3 - \eta(t) + 1 = 0. \tag{2}$$

The latter equation is easily seen to be the equation satisfied by the generating function for ternary trees. Therefore, the coefficient of t^n in the power series expansion of $\eta(t)$ is the number of ternary trees on n nodes, namely (see [6], p. 584)

$$\frac{\binom{3n}{n-1}}{n}$$

From this it follows readily that, if f_n denotes the coefficient of t^n in $f(t)$,

$$\liminf_{n \rightarrow \infty} \sqrt[n]{f_n} = 27/4,$$

and more detailed asymptotics could easily be obtained. From the above equations we can also read off the recurrence

$$f_n = \sum_{i=0}^{n-1} f_{n-1-i} \frac{\binom{3i}{i-1}}{i}$$

and thereby compute the expansion of

$$f(t) = 1 + t + 2t^2 + 6t^3 + 23t^4 + 102t^5 + 495t^6 + 2549t^7 + 13682t^8 + 75714t^9 + \dots$$

to as many terms as necessary.

Finally (and with thanks to a referee for pointing this out) we can also give an explicit form for f_n . If we rewrite equation (2) as

$$t = \frac{\eta(t) - 1}{(\eta(t) - 1 + 1)^3}$$

we see that the functional inverse of $\eta(t) - 1$ is the function $t/(t + 1)^3$. We apply Lagrangian inversion [9] to this function. It tells us that the coefficient of t^n ($n \geq 1$) in $(\eta(t) - 1)^k$ is $\frac{k}{n} \binom{3n}{n-k}$. We can then find that the coefficient of t^n ($n \geq 1$) in $\eta(t)^k$ is $\frac{k}{n} \binom{3n+k-1}{n-1}$ (using that $\eta(t)^k = ((\eta(t) - 1) + 1)^k$, the binomial theorem, and Vandermonde's theorem). Since $f(t) = \sum_{k=0}^{\infty} (\eta(t)t)^k$, we find that

$$f(t) = 1 + \sum_{n=1}^{\infty} t^n \left(\sum_{l=0}^n \frac{n-l}{2l+n} \binom{2l+n}{l} \right)$$

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