#### Welcome to

#### COSC244

# Data Communications, Networks and the Internet

## Teaching Team

• Instructors (Lectures)

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• Tutorials

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• Professional Practice Fellow (Labs)

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#### Course Goals

- Introduce the fundamental concepts, principles, and problems in data communications.
- Introduce well-known network structures, standards, protocols, and application.
- Understand the essence of data communication from a computer science point of view.

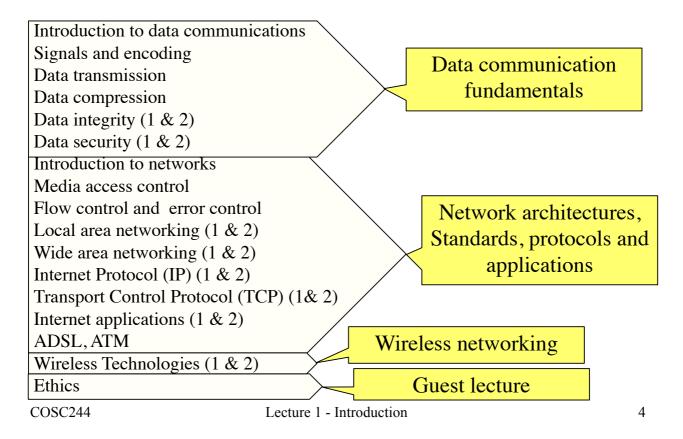
What will you get from this course?



Necessary **knowledge** and **fundamental skills** you'll need in your future career

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#### Outline of Lectures



#### Assessment

- Internal Assessment (30%)
  - Participation in tutorials (6%)
  - Lab work (7%)
  - Test on lectures 1-6 (7%)
    - 12 August in the lab
  - Assignment on Ethics (4%)
    - 23 September in the lab
  - Practical Lab Test (6%)
    - 7 October in the lab
- Exam (70%)
  - -3 hours

Refer to course web page for details: <a href="http://www.cs.otago.ac.nz/cosc244/assessment.html">http://www.cs.otago.ac.nz/cosc244/assessment.html</a>

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# Useful Study Tips



Lecture 1 - Introduction

Lab practice

**Tutorials** 

#### Course Details

- Textbook
  - Behrouz Forouzan, Data communications and networking (5th Edition), McGraw-Hill, 2012.
- Home page
  - http://www.cs.otago.ac.nz/cosc244
- Consultation
  - Send an email to book a time slot
- One tutorial per week (except the first week)
- One lab per week (starting in the first week)

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#### Overview

- This Lecture
  - Introduction
  - Source: Section 1.4, 3.1-3.3, 7.2-7.3
- Next Lecture
  - Signals and encoding
  - Source: Section 1.1, 3.4, 4.1, 4.2, 5.1

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# **History of Communications**

• In the beginning, no data communications



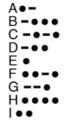
sciencephoto.com

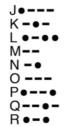
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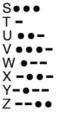
# **History of Communications**

- Telegraph, 1837, Samuel Morse
  - Messages over long distances via electrical impulses (send short and long beeps)





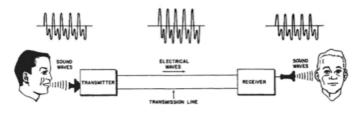




# History of Communications

• Telephone, 1876, Alexander Bell



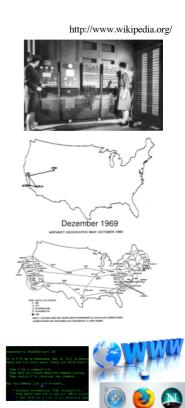


armycommunications.tpub.com

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#### **Data Communications**

- Computer, 1945, ENIAC (Electronic Numerical Integrator And Computer)
- Computer network, 1969, ARPANET
  - The First Internet (UCLA, UCSB, SRI, Utah)
- Internet, 1980
  - connects millions of computers together globally, forming a network in which any computer can communicate with any other computer.
- World wide web, 1990 (WWW/the Web)
  - a way of accessing information over the medium of the Internet, web browser, mouse button, hyperlink

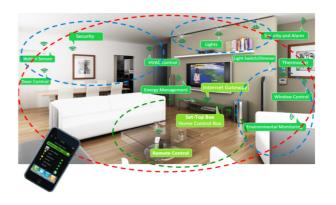


#### **Data Communications**

## Everything can be connected







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#### **Definitions**

- Communication
  - Impart, convey or exchange of information
- Telecommunication
  - Exchange of information over long distance
- Data communication
- Use of transmission media and protocols to exchange data between two devices such as computers
- Components of Data communication
  - Message, Sender, Receiver, Medium, Protocol

## Five Components of Data Communication

- Message: data to be communicated. (voice, image, numbers, text, ...)
- Sender: device that sends the message. (computer, phone, satellite...)
- Receiver: device that receives the message. (computer, antennas...)
- Medium: physical path by which a message travels from sender to receiver. (twisted pair wire, coaxial cable, optic cable, radio waves...)
- Protocol: a set of rules that govern data communication. (TCP, IP...)

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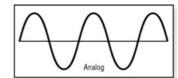
# Analog/Digital Signals

- Information can be voice, image, numbers, characters...
  - Data can be analog or digital (continuous vs. discrete)
- To be transmitted, information needs to be converted to either a digital signal or an analog signal for transmission:
  - Signals can be analog or digital

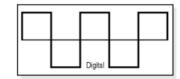


analog-clock-gif.software.filedudes.com

Analog signals (Telephone/Radio)



Digital signals (0/1 bit)



## **Analog Signals**

• Electromagnetic waves are used to carry data, the basic analog signal is a sine wave

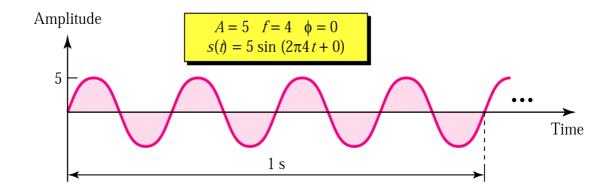
$$y = A \sin (2\pi f t + \emptyset)$$

• Sine wave can be fully described by three characteristics: Amplitude (A), Frequency (f), Phase (Ø)

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# **Analog Signals**

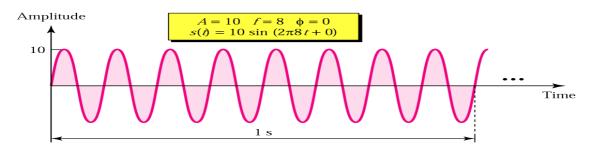
• Amplitude (A): Values between which the signal oscillates



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## **Analog Signals**

- Frequency (f) & Period
  - Period is the time it takes to complete the pattern once. Frequency is the number of periods per second. f = 1/p
  - Unit of measure for frequency is hertz (Hz)

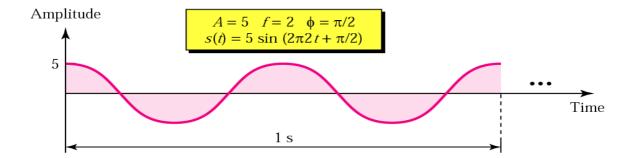


- Wavelength = speed of light / frequency
  - Distance between identical points in the adjacent cycles of a waveform

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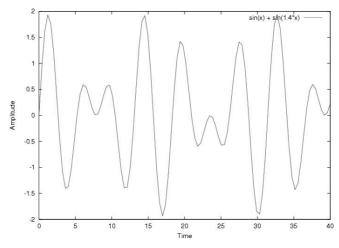
# **Analog Signals**

- Phase Ø
  - the position of the waveform relative to time zero



## Analog Signals (cont.)

• Composite signal: A single-frequency sine wave is not useful in data communications; we need to send a composite signal, which is made of many simple sin waves



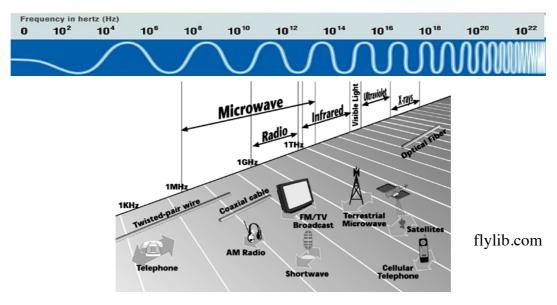
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#### Bandwidth

- Bandwidth in Hertz (analog bandwidth):
  - Bandwidth of a composite signal: range of frequencies contained in a composite signal. (Human hearing: 20 Hz -20,000 Hz)
  - A transmission medium can handle signals within a range of frequencies. (Telephone: 300 Hz - 3300 Hz)
  - Bandwidth of a medium: range of frequencies for the signals it can carry. (Telephone bandwidth: 3000 Hz)
- Bandwidth in Bits per Seconds (Data Rate, digital bandwidth): Number of bits(0/1) transmitted per second (bps).

## Frequency Spectrum

• Range of frequencies



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#### Transmission Media

- Transmission Media:
  - carry signals from one place to another
  - Guided (wired) and unguided (wireless)



http://www.ircp.co.th/telecom.html

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#### Guided Media: Twisted Pair

- Two insulated copper wires twisted around each other (cheap/susceptible to electrical interference)
- Limited bandwidth and limited distance



http://www.twistedpair.co/

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#### Guided Media: Coaxial Cable

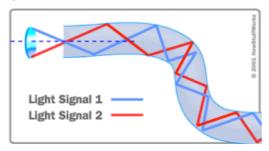
- Inner conductor and outer conductor
- Higher bandwidth and longer distance



http://computernetworking007.blogspot.co.nz/ 2012/12/common-network-cables.html

## Guided Media: Optical Fibre

- Conduct light, laser, in the fibre
- Laser frequency about 10<sup>14</sup> Hz
- Fast, long distances, immune to electrical interference, expensive, electrical/optical conversion, installation/maintenance, fragile

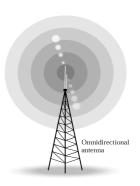


http://www.howstuffworks.com/fiber-optic2.htm

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## Unguided Media: Radio Wave

- Waves ranging in frequencies between 3KHz and 1GHz normally called radio waves.
- Omnidirectional: signal spreads out in all directions, received by many antennas
- travel long distances

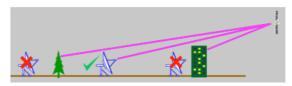


## Unguided Media: Microwave

- Waves ranging in frequencies between 1 and 300GHz normally called Microwaves.
- Data rate up to 300 Mbps
- Line-of-sight: travel in a straight line
- Solid objects and atmospheric conditions cause interference, uses a parabolic dish antenna
- Satellite: one of the station is a satellite: requires no obstacles between transmitter and receiver



staffwww.fullcoll.edu



Skynet-mps.com.mm

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## Unguided Media: Infrared

- frequencies from 300GHz-400THz for short range communication (several meters).
- · can not penetrate walls



e-globaledge.com

## Unguided Media

- WiFi: Wireless LANs IEEE 802.11 (Ethernet over radio)
- LiFi: Visible light Communication



https://www.dreamstime.com/

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#### Summary

This Lecture: Introduction

- History of Data Communication
- Analog & digital Signals
- Transmission Media

Next Lecture: Signals and Encoding